Music of a Moment

An installation piece

INSTRUMENTATION

Academia:

Horn in F Cajon Keyboard (Harpsichord Synth) Violin Violoncello

Musical Theatre:

Tenor Solo
SATB Chorus
Flute
Trumpet
Piano
Drum Set
Bass Guitar

Covid: Treble solo

Journey Theme:
SATB Chorus
Organ
Horn in F
2 Trumpets in C
Trombone
2 Tubas

Score in C

PROGRAMME NOTES

This piece is a large-scale installation work. Its composite sonic landscapes and idioms abstractly evoke the evolving, complex relationship the composer had with music whilst studying at the University of Cambridge. The piece is comprised of four distinct sections, some of which repeat and overlap, each embodying a different section of the composer's musical identity and journey during that time of study.

The *Journey theme* material, performed from within the Chapel and heard from outside, alludes to two aspects of that identity. Firstly, it makes reference to a lifelong involvement with sacred choral groups. Additionally, the section's title makes reference to a love of film music: a common technique employed by film music composers to form wide scale unity and continuity in their films is to create a theme, which, whilst being able to represent many things during the course of the cinematic narrative, primarily acts as a means of tracking the most significant moments of the film's emotional journey. The *Journey theme* of this piece is employed to similar effect, recurring at significant moments in the piece in order to tie together the otherwise disparate sonic landscapes at play.

The *Academia* section serves as a depiction of the composer's academic relationship with music, viewed through a fractured modernist lens. It evokes the strained relationship between the modernist idioms of the compositional practices the composer was exposed to and the sound worlds of the canonical works which they studied. It should feel purposefully unstable and unrelenting, connoting the unevenness of the composer's academic journey and the unrelenting rigor demanded despite personal adversities.

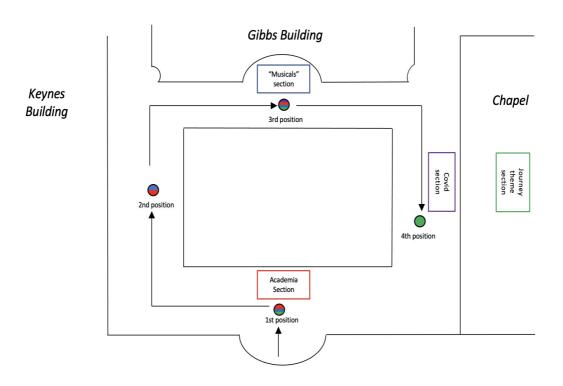
The *Musical Theatre* section alludes to the composer's involvement with musical theatre and its idioms whilst at Cambridge. Musicals became an important mode of musical expression during this period and was the predominant medium of musical performance with which the composer was involved. An involvement in such projects existed in tandem with and, at times, superseded academic priorities. In reflection of this, the *Academia* and *Musical Theatre* sections play simultaneously.

The *Covid* section represents the radical limitations faced by musicians and artists globally during the Covid-19 pandemic. It hears a solo treble singing, a capella, a song without words. Restricted texturally, dynamically and semantically, he is unable to properly articulate any definitive meaning in his performance.

The piece concludes with the final material of the *Journey theme* accompanied by the Chapel bells, both of which eventually fade away and stop.

INSTRUCTIONS AND SUGGESTIONS

As the audience are ushered into the performance space, instrumentalists involved in the *Academia* section are instructed to play recognisable works associated with their respective instruments on repeat, emulating the sounds of busking. This can be any work that the instrumentalist chooses, but no performer should sound more important than another, so co-ordination between the instrumentalists concerning difficulty and virtuosity of their intended pieces would be prudent. The work is composed with the intention of being performed in a quadrangle- or square-court-like space of a building - such as that of a cathedral cloister or college quad - with a chapel, or chapel-like space adjacent to it. An example of such a space would be King's College Cambridge's Front Court. Using King's College as a template, here is a graphic conception of how the section's instrumentalists would be placed within the space and how the audience might interact with that space.



This graphic tracks the intended path the audience should take during the piece, starting at King's Porters' Lodge and concluding in front of the Chapel. The colours within the four circles correspond to the colours of the different sections. This is intended to show the places at which the audience might hear material from those sections as they move through the space. Movement should never be directly restricted, but the audience should be guided along the intended path. Freedom of movement is most highly encouraged during the interaction between the Academia section and the Musical Theatre section, where the audience can move between 1st, 2nd and 3rd position at their discretion

INSTRUCTIONS AND SUGGESTIONS CONT...

Instrumentalists involved in the *Academia* and *Musical Theatre* sections should be mic'd, but those involved in the three Chapel permutations of the Journey theme material and solo treble should not be assisted in this way. They are to remain acoustic and, as a result, feel more organic.

During the piece, sound effects will also be fed through the speakers (placed at each corner of the court), cued once the respective section begins. Only the first Journey theme section and Covid section should remain unaccompanied by additional SFX. Below is a list of suggestions of the kind of SFX each section should be accompanied by. This is by no means a definitive list. It can be added to or reduced according to the discretion of the event organiser and creative director. The SFX should never be intrusive and should remain at a fairly low volume throughout

SFX BREAKDOWN

Busking:
Busy streets
People laughing
Bikes rushing past
Bottles smashing
Birds chirping

Academia:

People talking over each other in discussion Sounds of people rushing to somewhere Pencils on paper Computer keys being tapped Doors opening and closing Eating in halls

Musical Theatre:
Audience laughter
Applause
Sounds of foods such as popcorn being consumed
Crew relaying instructions

Journey theme II:

Snow falling

Walking through snow

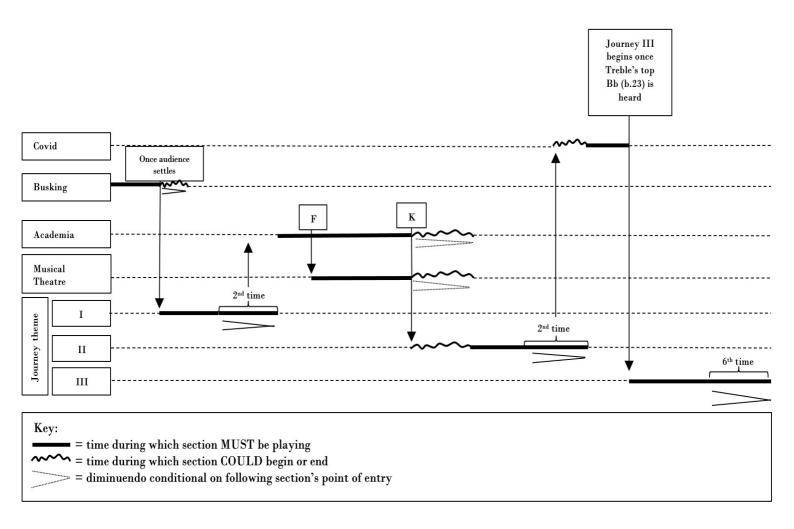
People saying goodbye

Luggage being wheeled down streets

Journey theme III:
Chairs being put out in front of a cafe
Small conversations
Bikes
Slow walking on pavement

As a result of the complex nature of this piece's performance requirements, it is recommended that a selected individual is charged with cueing each section. This individual, the section's conductors and the sound engineers should communicate using headset microphones or an equivalent product.

PIECE OVERVIEW



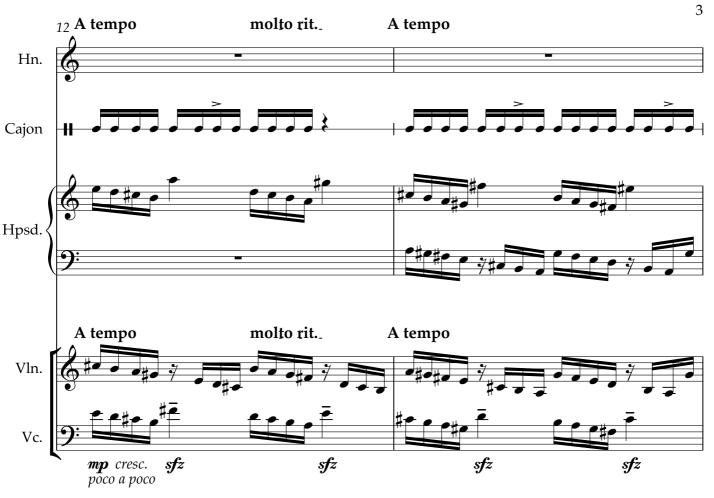
Academia section

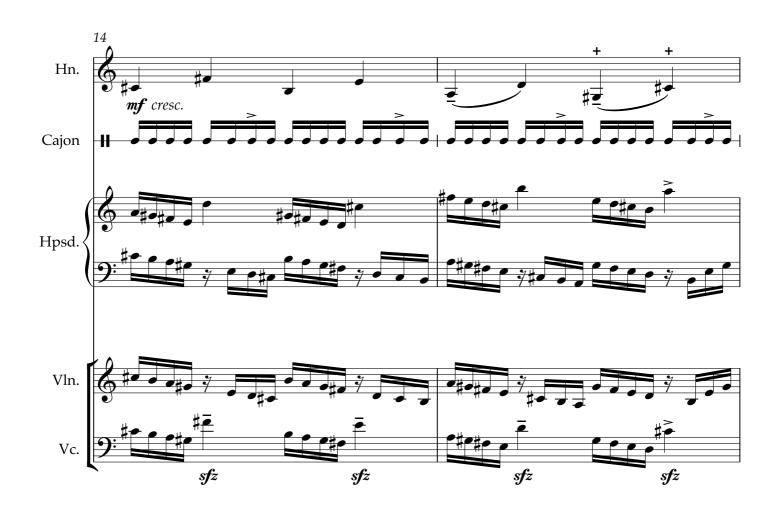




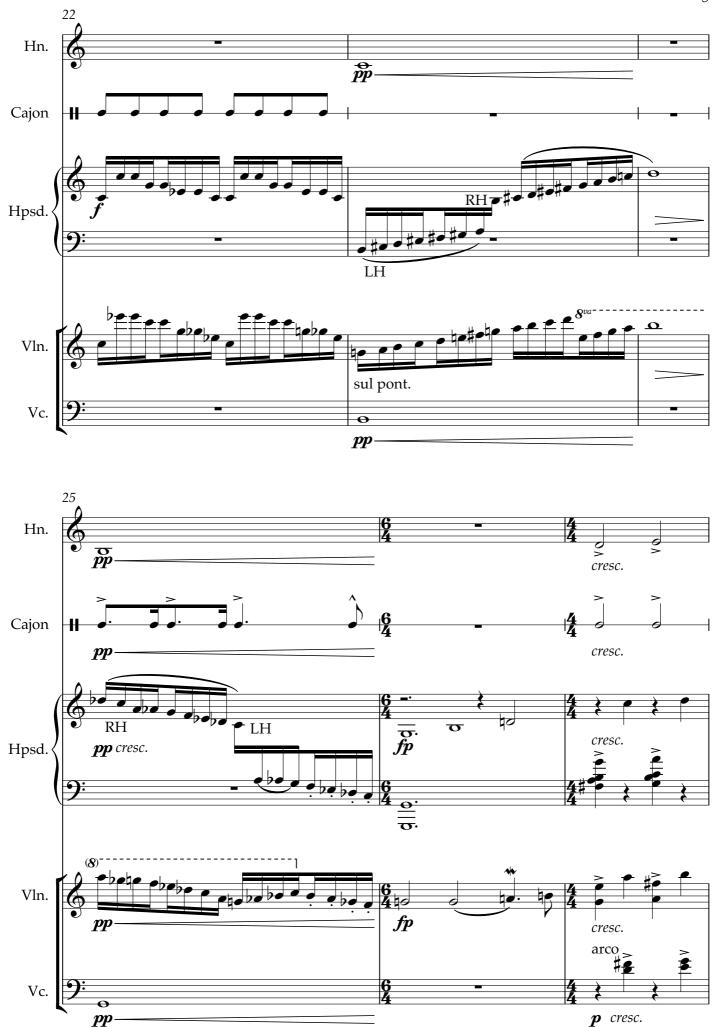




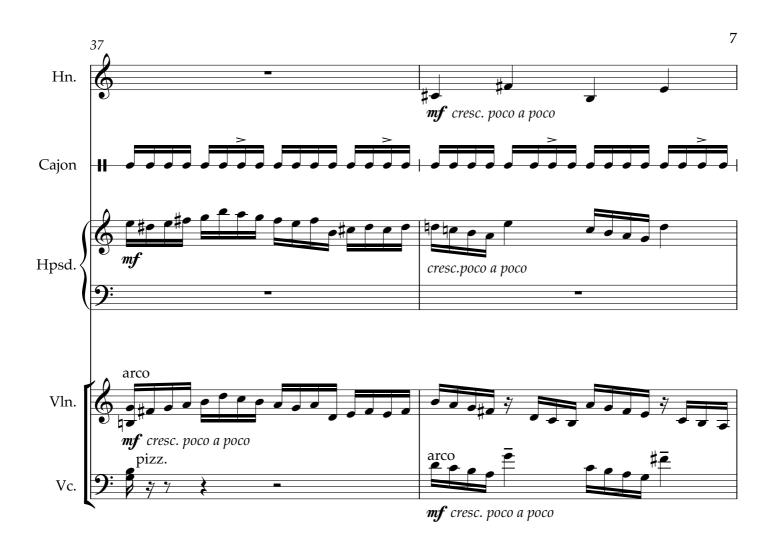














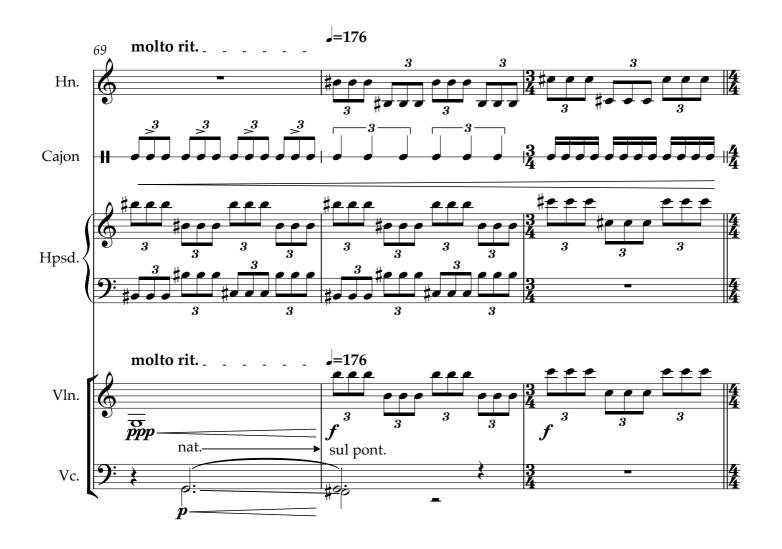








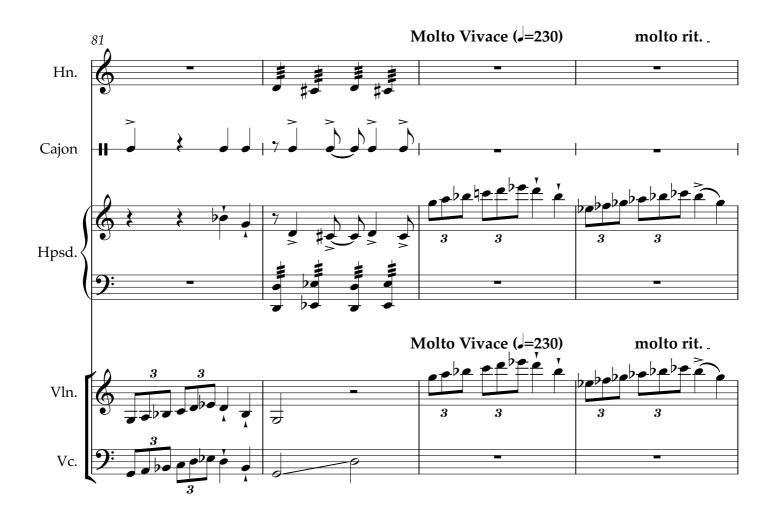


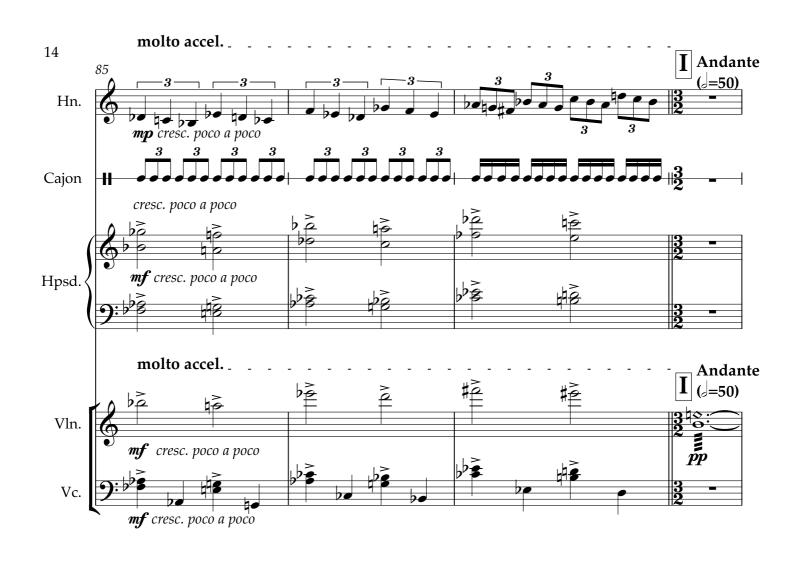


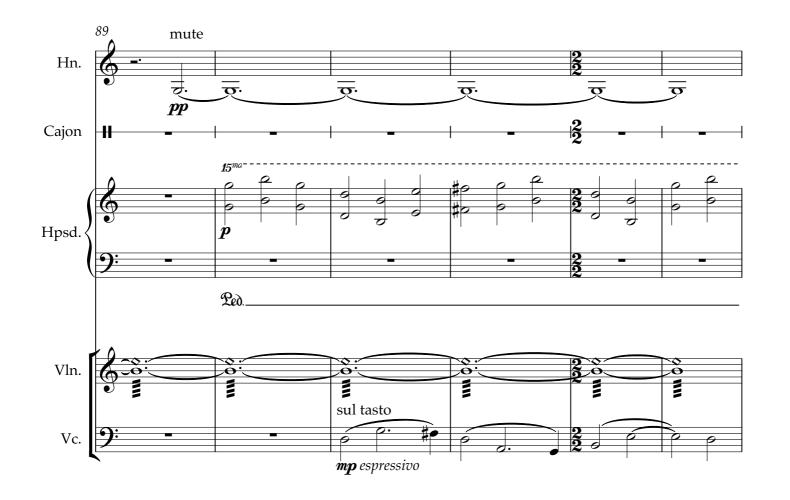


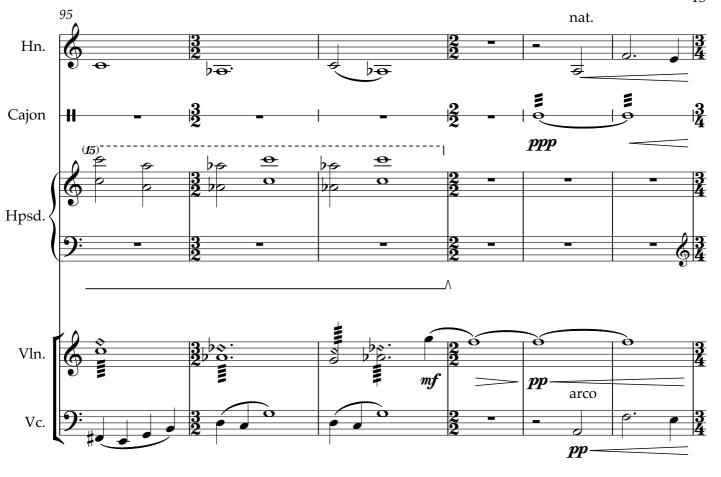


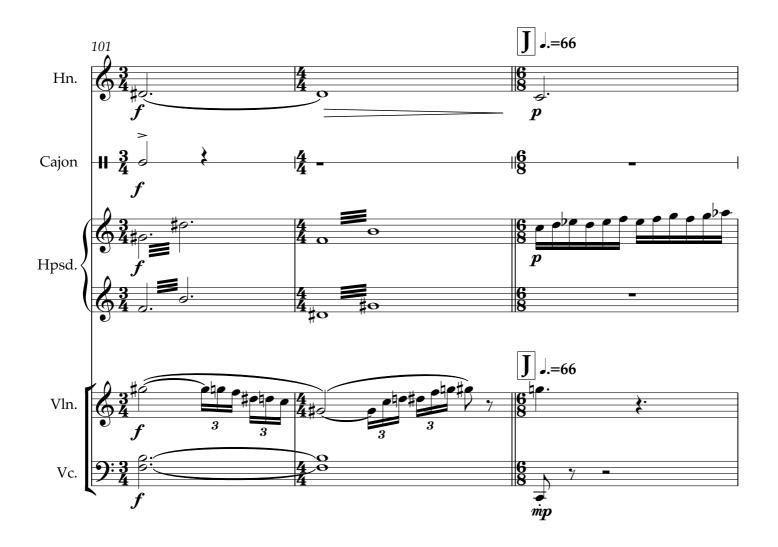




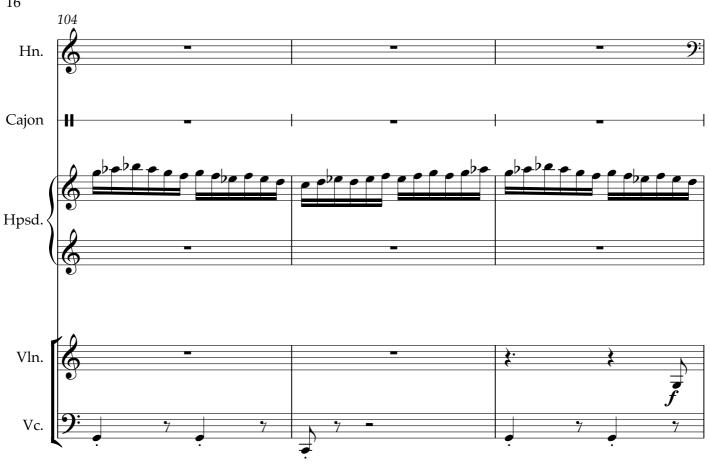


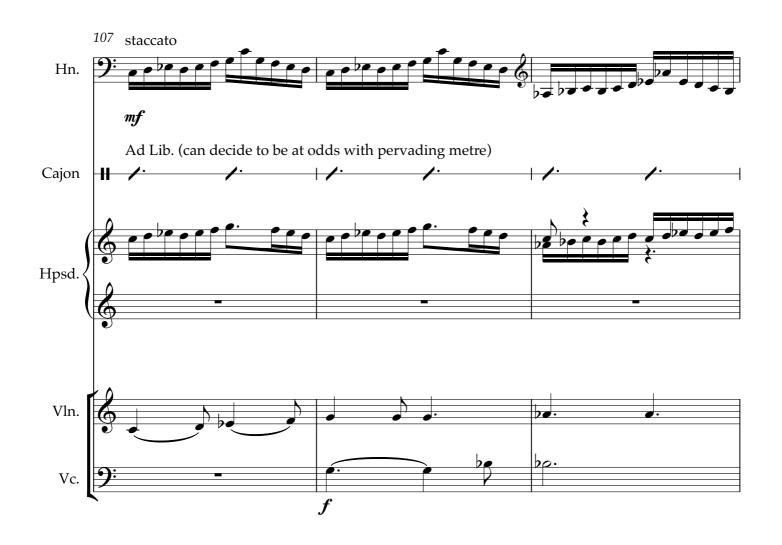












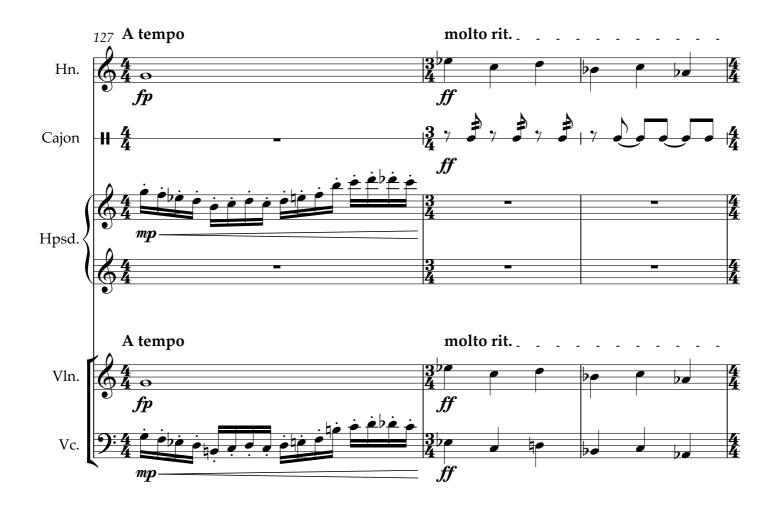




















Musical Theatre

Performance Notes

Flute

Bars 6-7 and 84-85: Flautists asked to employ flutter tongue technique and to transition into and out of these moments as smoothly as possible. Trill in bars 7 and 85 should sound almost as if the flutter tongue's sonic clarity has merely been increased.

Bars 23-24: Flautist is asked to transition from syllabic air sound to tone over the marked duration. The "tone" note should be forcefully played. Overblow is not expected for this but can be used for extra effect.

Bars 35 and 105: Flautist is asked to use tongue to produce pizzicato effect on notes with stems marked by symbol ()

Bass Guitar

Bars 95 and 105: when symbol + is displayed above a note, Hammer ("tap") the fret indicated with the "pick-hand" index or middle finger and pull off to the note fretter by the fret hand

Musical Theatre



















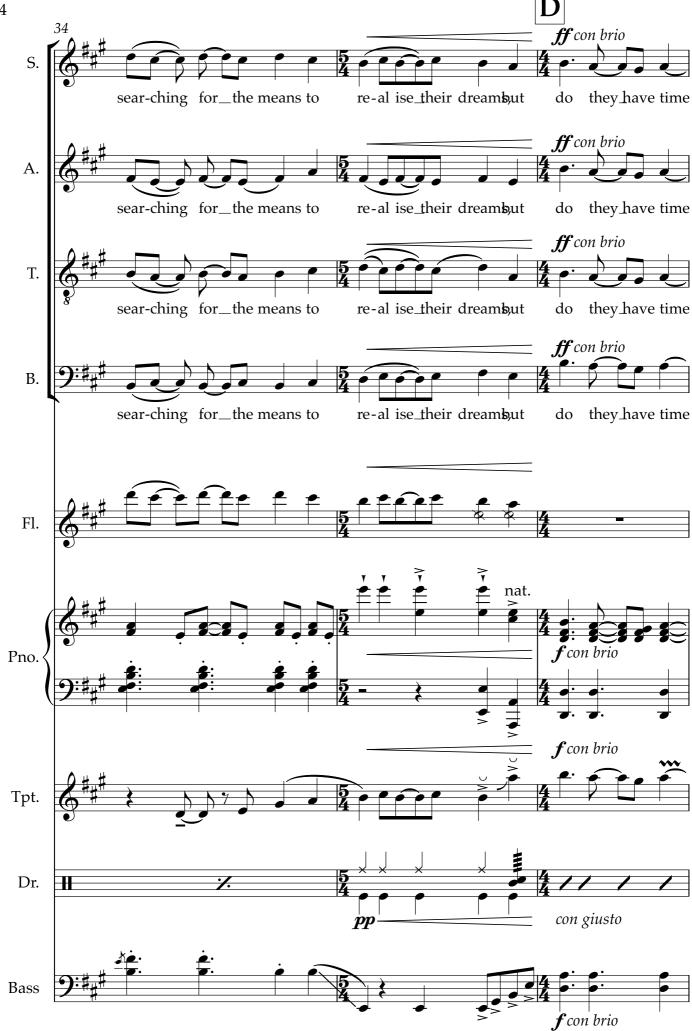
















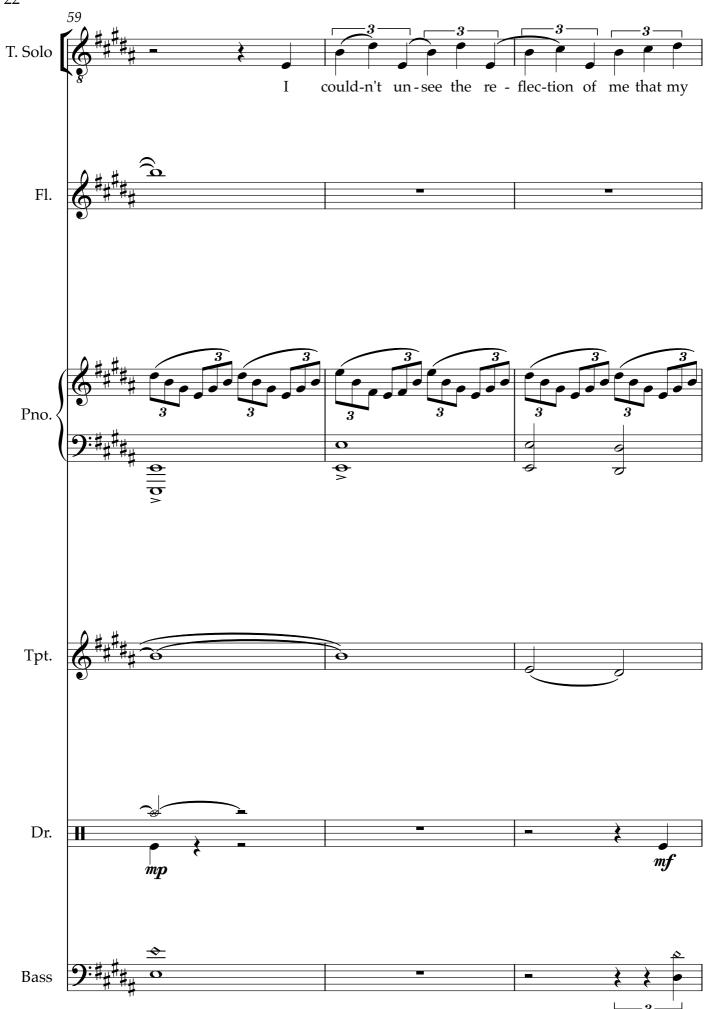




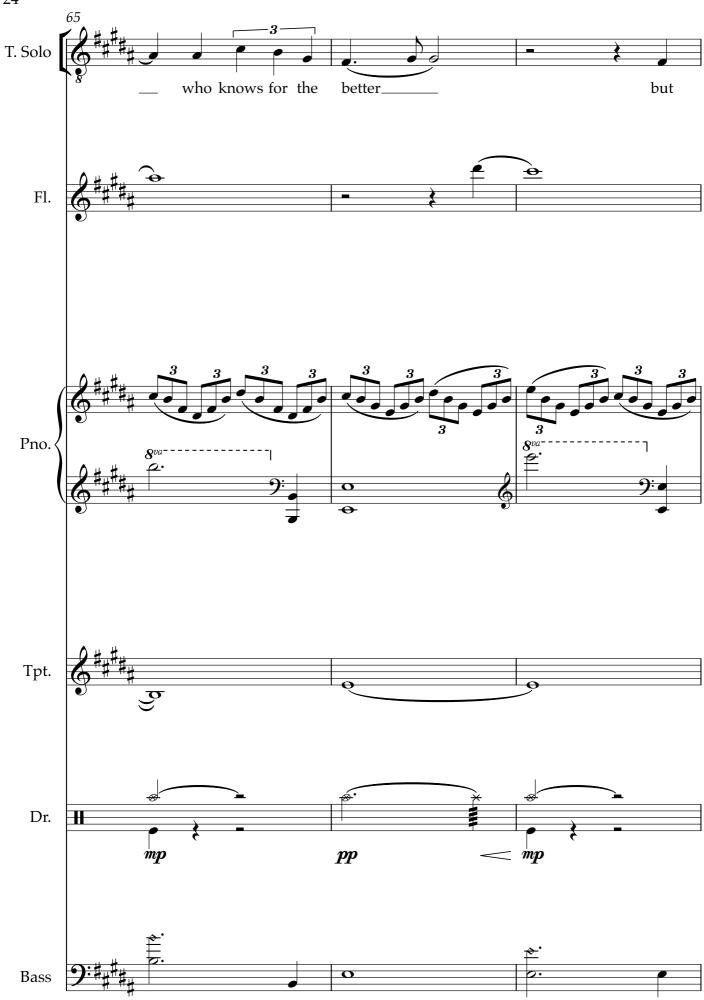


















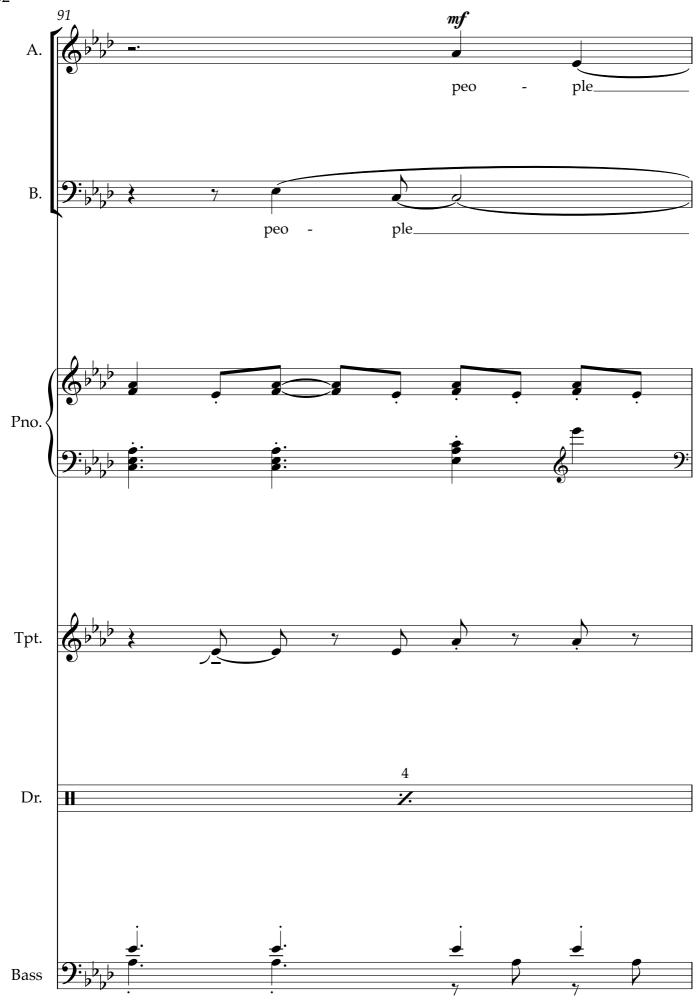


















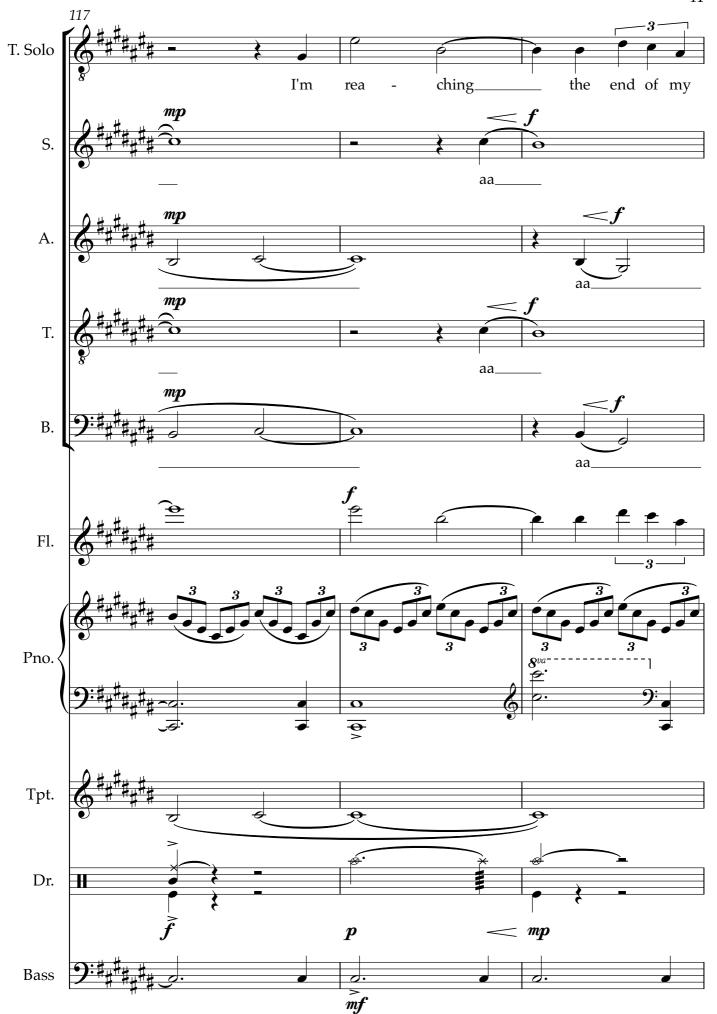








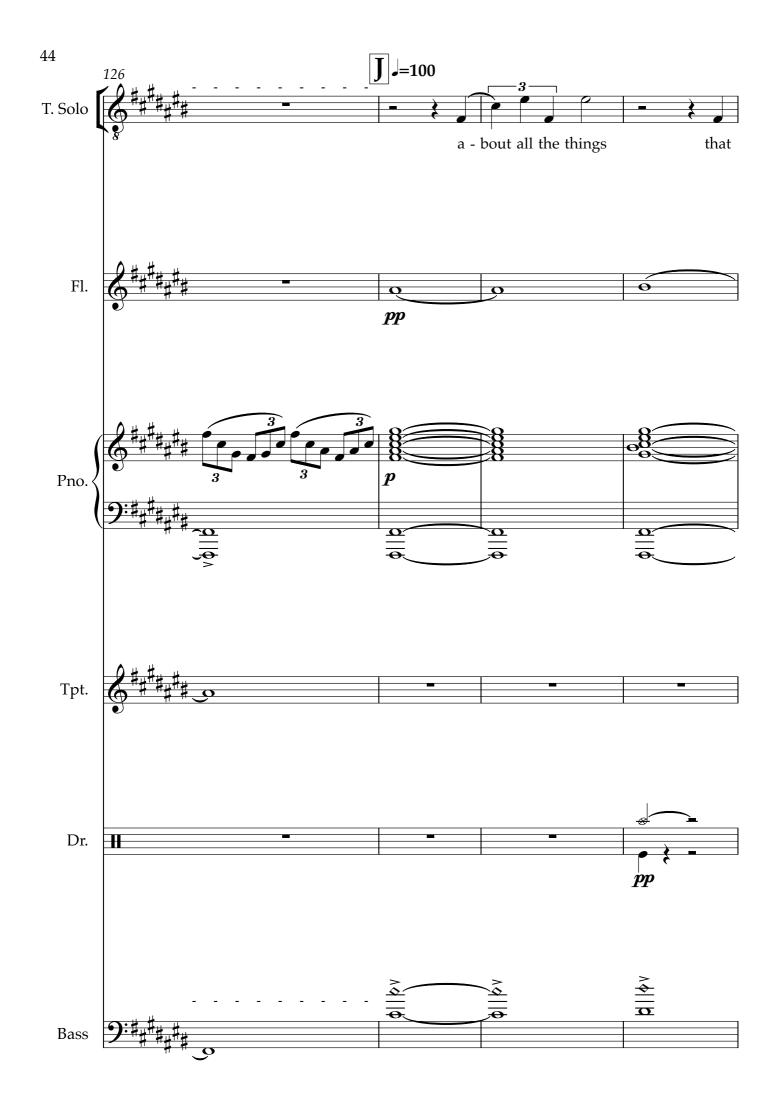


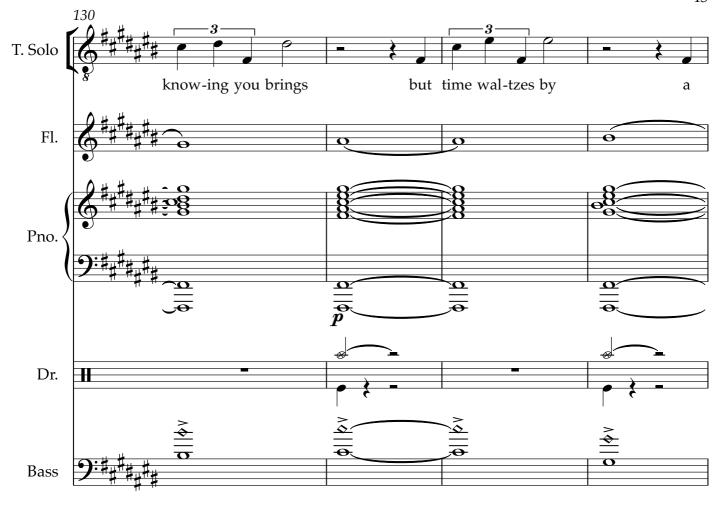


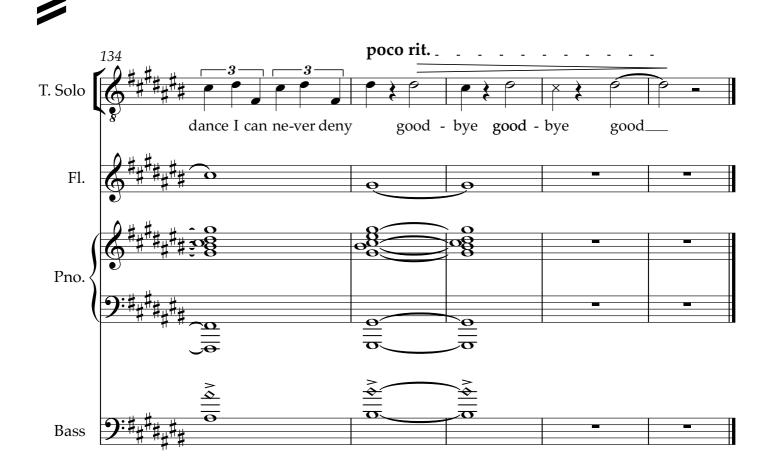












Covid

Largo e molto rubato (=60)



Journey theme

Performance notes

All

Whilst no performer should intentionally disrupt the meters, individuals are free to move onto their subsequent note slightly earlier or later than the written note values suggest. The sonic consequence should be an ever moving but less definable soundscape. A sense of order should be maintained but, within that framwork, a sense of freedom should be felt.

Journey theme III

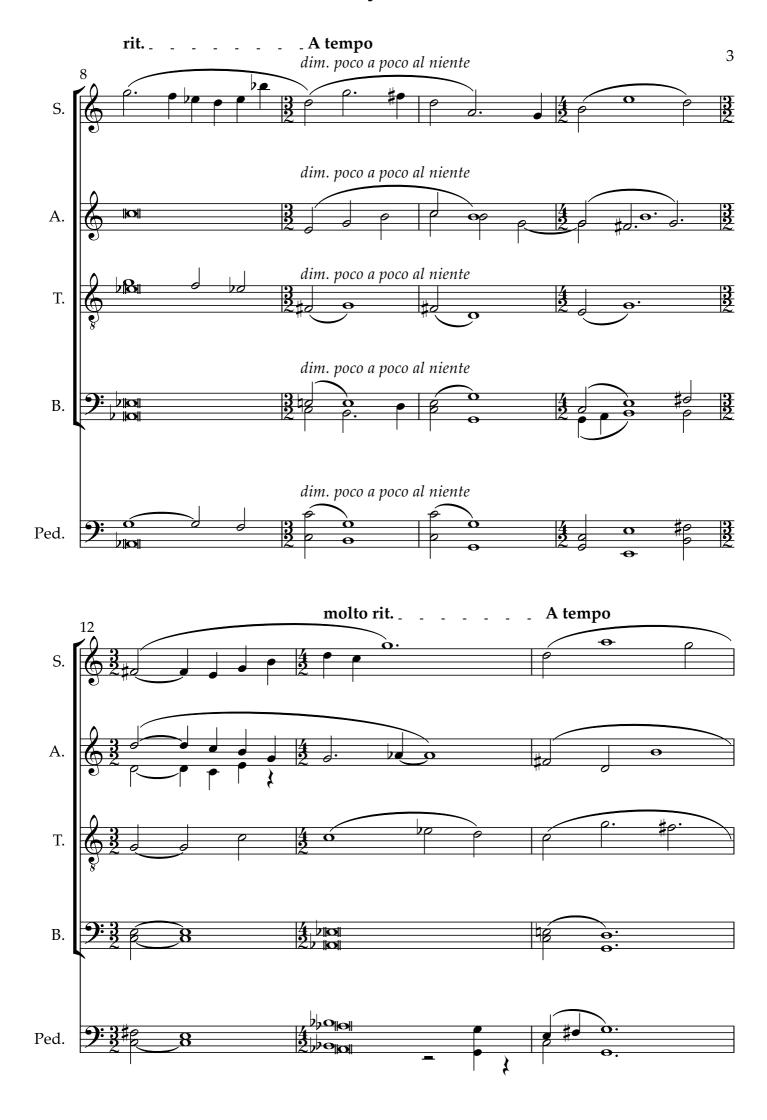
For the final permutation of the Journey theme, the performers should begin their material at approximately *mp* and grow louder with each repeat. By the time the material following the repeat barline is heard, the dynamic level should be *fff*

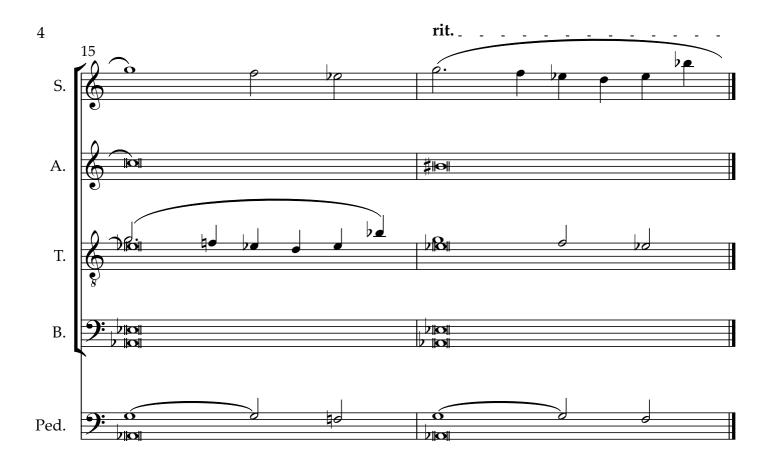
The brass should join only once the choir and organ have repeated their material at least twice. They should then join at a appropriate dynamic level relative to the choir and organ and grow in volume in parallel with them.

A selection of the instrumentalists belonging to the sections situated in the court should also play the material provided for them as soon as the choir signals the beginning of Journey III. They can play at any speed and decide to go against or play with their fellow performers. Their first entry should sound timid and imprecise and with each repetition the performance of the material should begin to feel more confident and grounded. They should follow the same dynamic structure as those performing from within the Chapel.

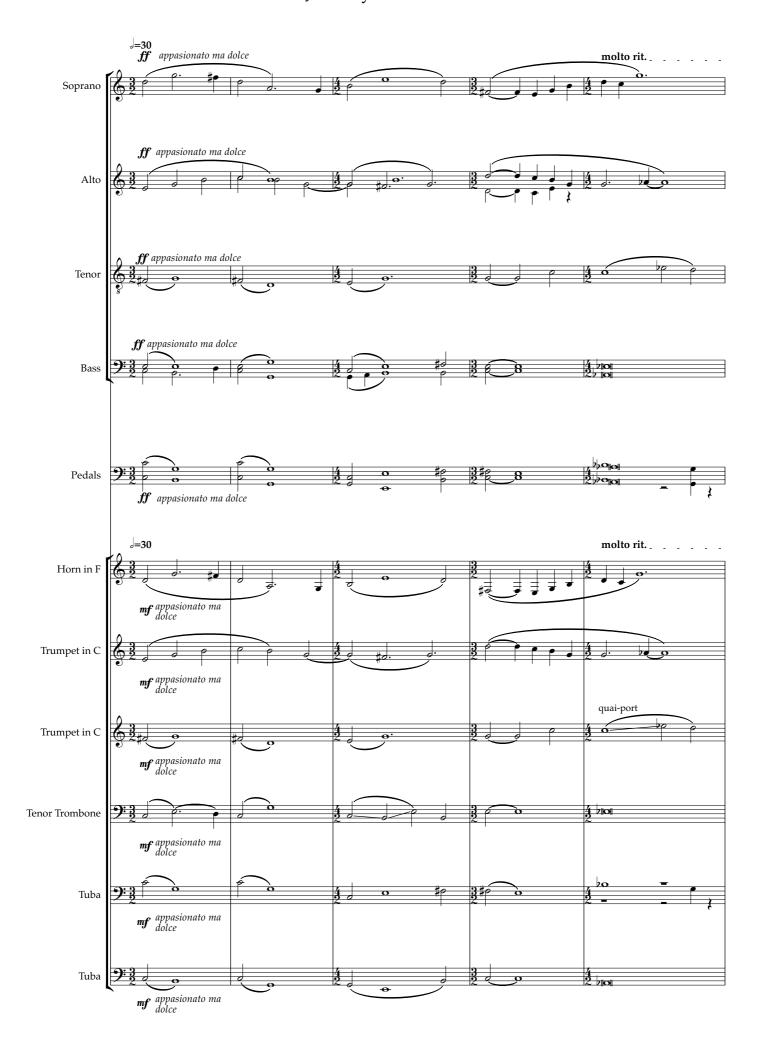
Journey theme I



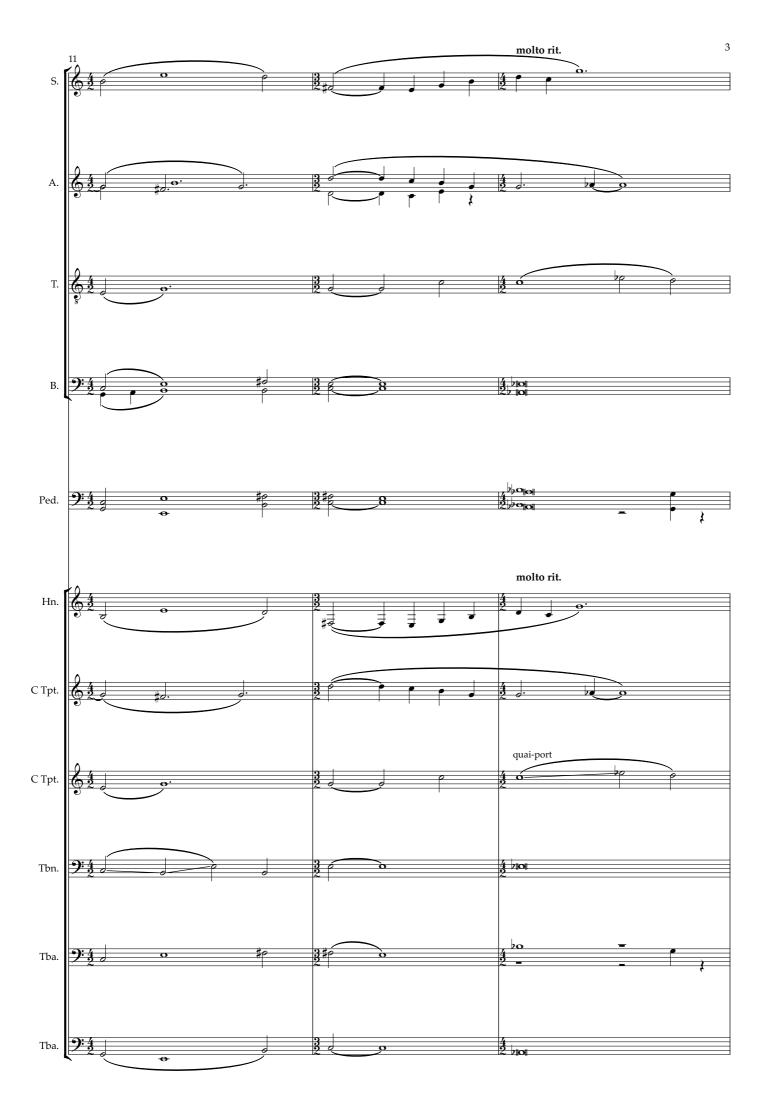


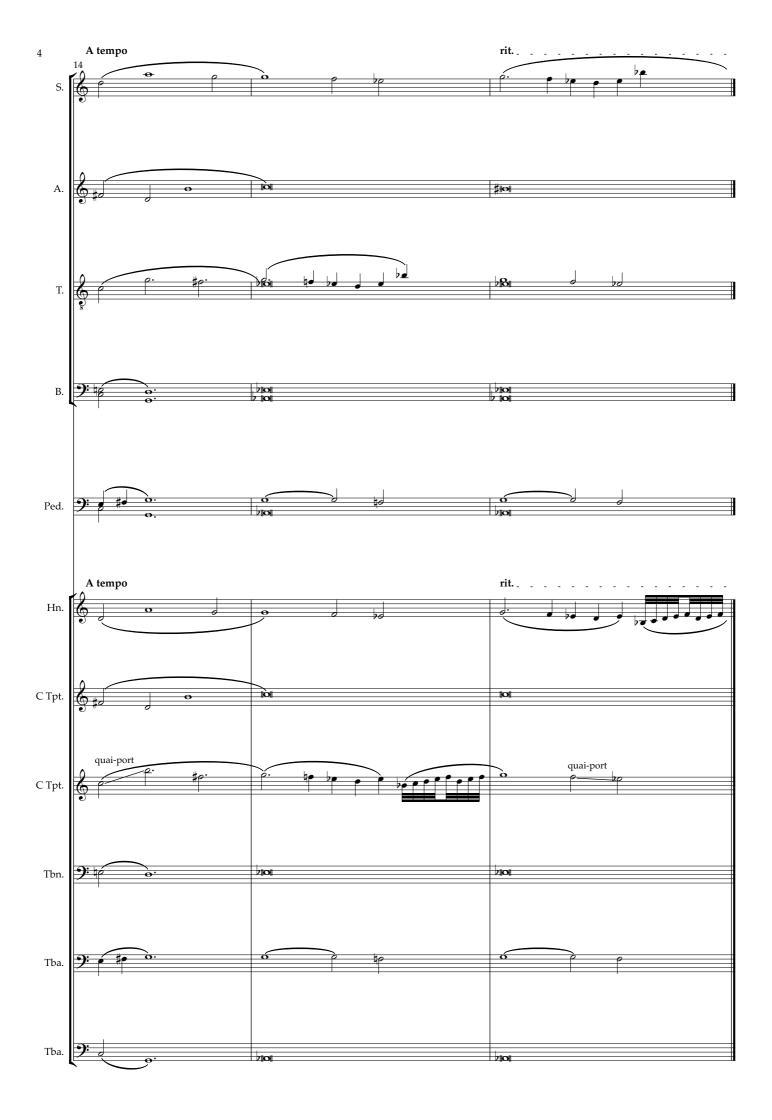


Journey theme II









Journey Theme III





